• Given vectors $\vec{\mathbf{x}} = \langle x_1, x_2, \dots, x_n \rangle$ and $\vec{\mathbf{y}} = \langle y_1, y_2, \dots, y_n \rangle$ in \mathbb{R}^n , we define the **dot product** of $\vec{\mathbf{x}}$ and $\vec{\mathbf{y}}$ to be the scalar

 $\vec{\mathbf{x}}\cdot\vec{\mathbf{y}}=x_1y_1+x_2y_2+\cdots+x_ny_n.$

- Note that the dot product of any two vectors is a *scalar*. A common mistake is forgetting to add the resulting products and leaving the final answer as a vector.
- **Theorem 1.20:** (Properties of the Dot Product)
 - For all $\vec{\mathbf{x}}, \vec{\mathbf{y}} \in \mathbb{R}^n, \vec{\mathbf{x}} \cdot \vec{\mathbf{y}} = \vec{\mathbf{y}} \cdot \vec{\mathbf{x}}$.
 - **2** For all $\vec{\mathbf{x}} \in \mathbb{R}^n$, $\vec{\mathbf{x}} \cdot \vec{\mathbf{x}} = \|\vec{\mathbf{x}}\|^2$.
 - **3** For all $\vec{\mathbf{x}}, \vec{\mathbf{y}}, \vec{\mathbf{z}} \in \mathbb{R}^n, \vec{\mathbf{x}} \cdot (\vec{\mathbf{y}} + \vec{\mathbf{z}}) = \vec{\mathbf{x}} \cdot \vec{\mathbf{y}} + \vec{\mathbf{x}} \cdot \vec{\mathbf{z}}.$
 - **④** For all $\vec{\mathbf{x}}, \vec{\mathbf{y}} \in \mathbb{R}^n$ and $\alpha \in \mathbb{R}$, $(\alpha \vec{\mathbf{x}}) \cdot \vec{\mathbf{y}} = \vec{\mathbf{x}} \cdot (\alpha \vec{\mathbf{y}}) = \alpha(\vec{\mathbf{x}} \cdot \vec{\mathbf{y}})$.

Cauchy-Schwarz and the Triangle Inequality

• **Theorem 1.22:**(Cauchy-Schwarz Inequality)

For all $\vec{\mathbf{x}}, \vec{\mathbf{y}} \in \mathbb{R}^n$,

$$|ec{\mathbf{x}}\cdotec{\mathbf{y}}| \leq \|ec{\mathbf{x}}\| \,\,\|ec{\mathbf{y}}\|$$
 .

Theorem 1.23: (The Triangle Inequality)
For all x, y ∈ ℝⁿ,

$$\|\vec{\mathbf{x}} + \vec{\mathbf{y}}\| \le \|\vec{\mathbf{x}}\| + \|\vec{\mathbf{y}}\|.$$

• **Theorem 1.24:** (The Angle Between Two Vectors)

If $\vec{\mathbf{x}}$ and $\vec{\mathbf{y}}$ are nonzero vectors in \mathbb{R}^2 or \mathbb{R}^3 , and θ is the measure of the angle between them, measured so that $0 \le \theta < \pi$, then

$$\theta = \cos^{-1} \frac{\vec{\mathbf{x}} \cdot \vec{\mathbf{y}}}{\|\vec{\mathbf{x}}\| \|\vec{\mathbf{y}}\|}$$

- Given two vectors x, y ∈ ℝⁿ where n ≥ 4, there is no predefined notion of the angle between x and y. Therefore, rather than proving a theorem such as 1.24 in the general case, we simply allow the formula above to *define* the angle between x and y.
- Two vectors x, y ∈ ℝⁿ are orthogonal if the angle between them is π/2. Equivalently, x and y are orthogonal if x ⋅ y = 0.

Projection

• Sometimes, it is useful to project one vector onto the direction defined by another vector.



This can be done using dot products:

Given $\vec{\mathbf{x}}$ and $\vec{\mathbf{y}}$ in \mathbb{R}^n , with $\vec{\mathbf{y}} \neq \vec{0}$, $\mathbf{proj}_{\vec{\mathbf{y}}} \vec{\mathbf{x}} = \frac{\vec{\mathbf{x}} \cdot \vec{\mathbf{y}}}{\vec{\mathbf{y}} \cdot \vec{\mathbf{y}}} \vec{\mathbf{y}}$.